Physical Computing

Designing Physical Interactions for a Digital World

ARTS 370

Fall 2019

Wednesday 1:40PM – 5:30PM

Klapper 107

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Week 1-9

Week 1: What is Physical Computing?

Week 2: Introduction to Electronics

Week 3: Arduino, Hello World

Week 4: Analog Output

Week 5: Digital and Analog Review

Week 6: Enclosures

Week 7: Serial Communication, Processing and p5.js

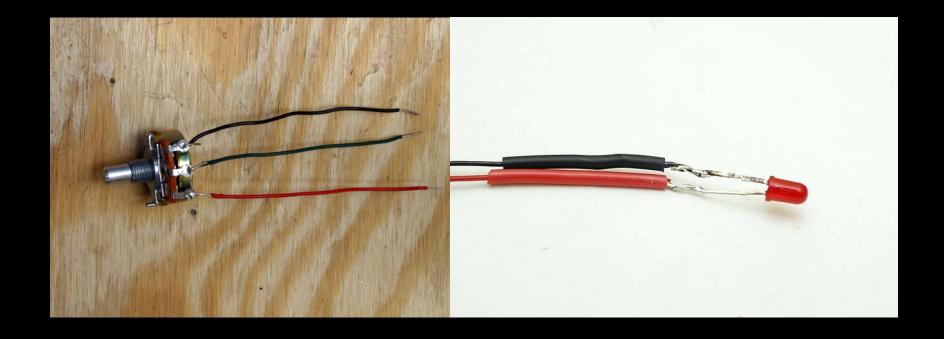
Week 8: Soldering Workshop

Week 9: Midterm Presentation

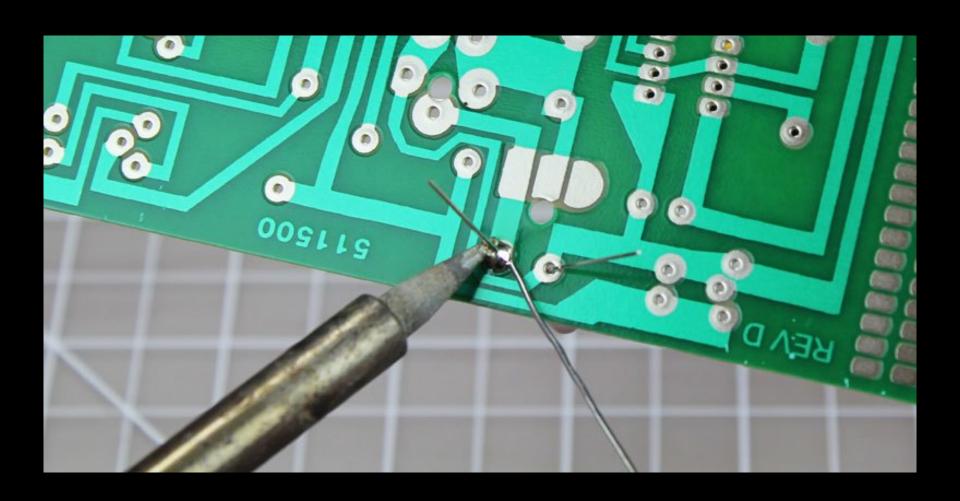
Soldering



Soldering

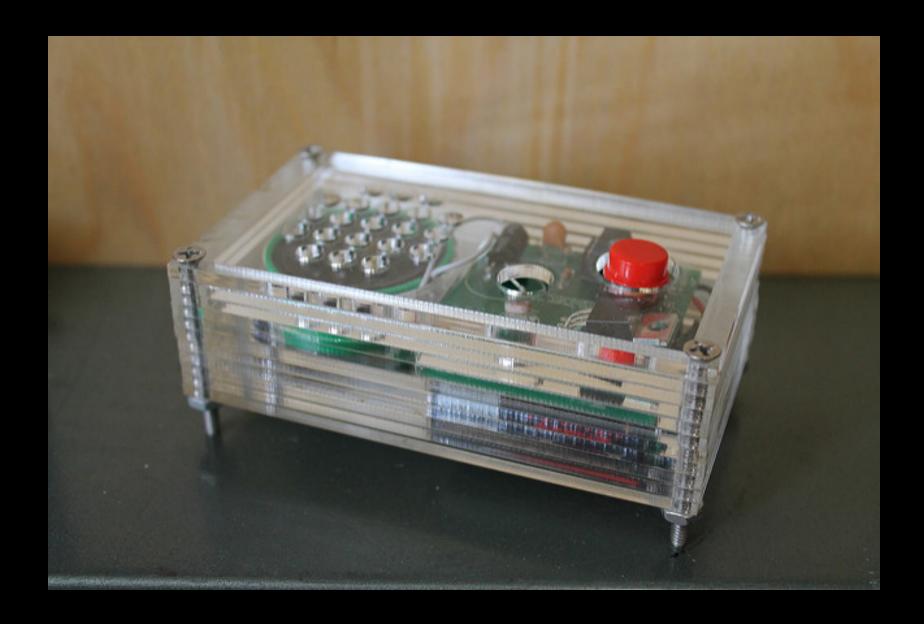


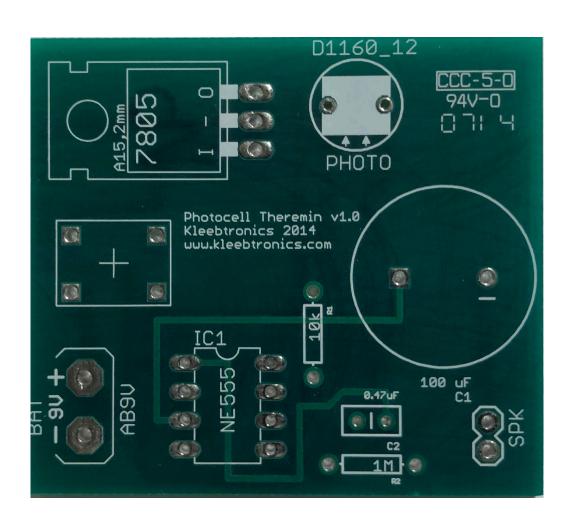
Soldering



De-soldering





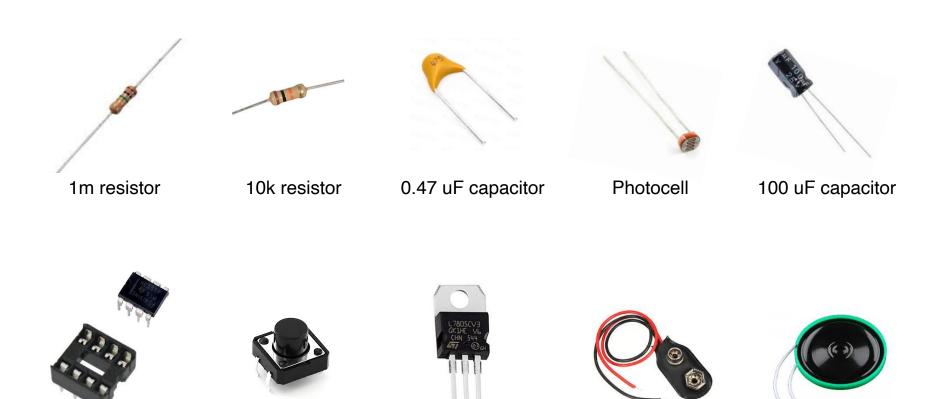


Momentary

switch

555 timer and

holder



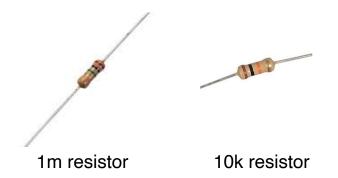
7805 voltage

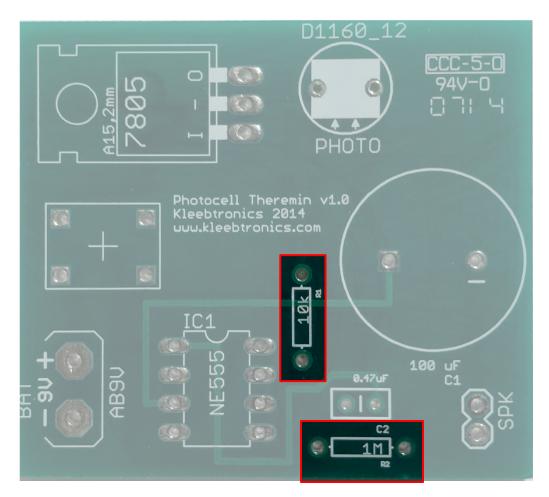
regulator

9v battery

connector

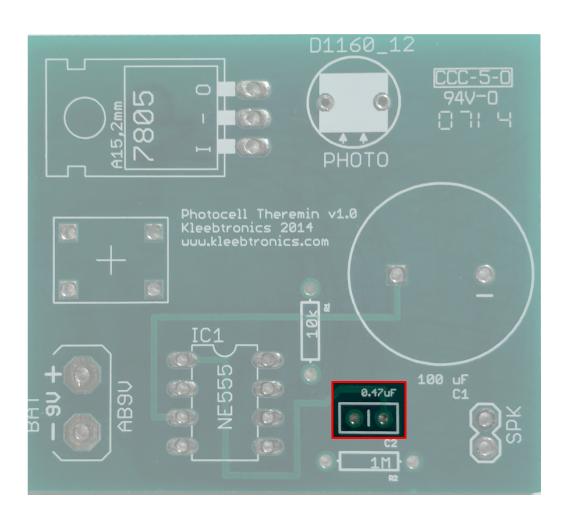
Speaker





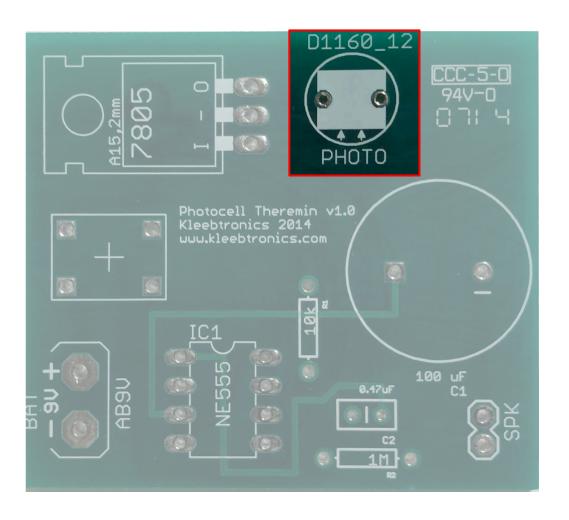


0.47 uF capacitor



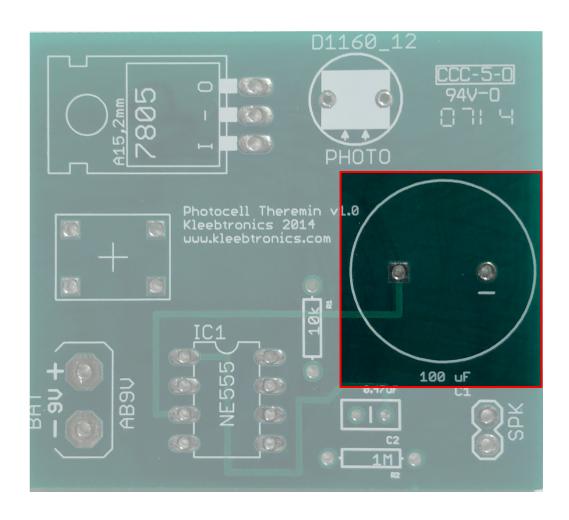


Photocell



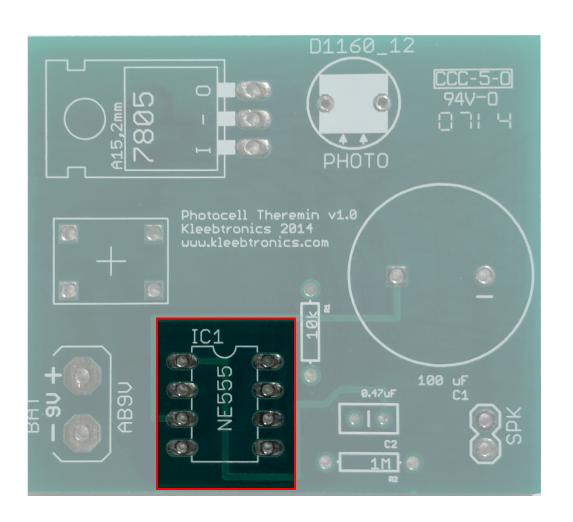


100 uF capacitor (Polarity)



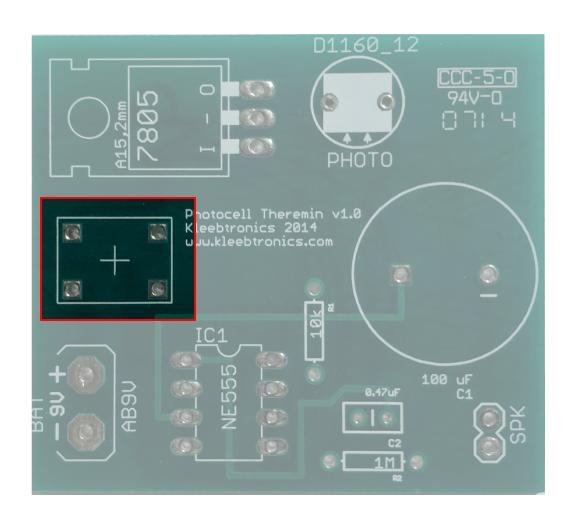


555 timer holder

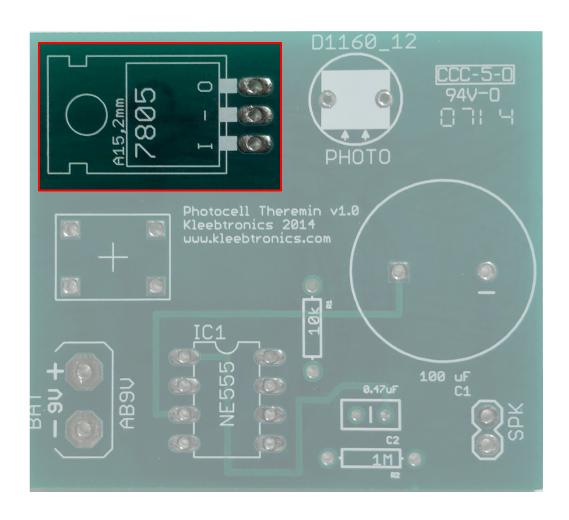




Momentary switch

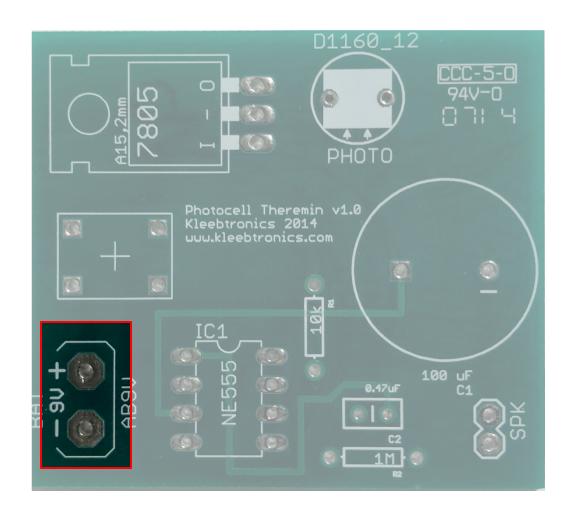






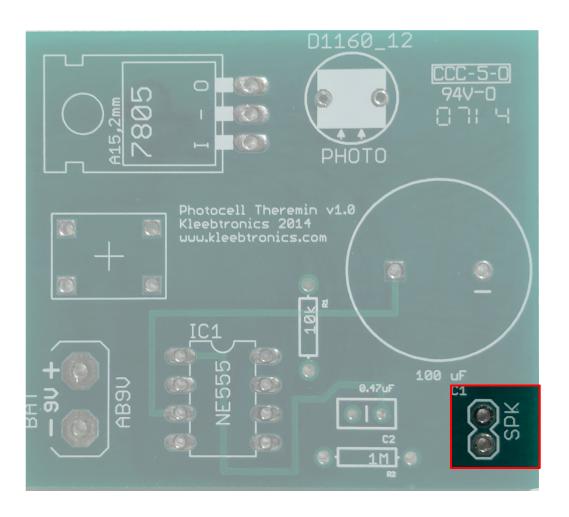


9v battery connector (Solder on the Back)





Speaker



In Class/Homework

Finish up your midterm project idea.

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